



NASH COUNTY PARKS AND RECREATION
YOUTH SOCCER RULES
UPDATED 3/29/2016



13-15 yr olds
Modified Field (8 v 8)

General Rules

- Unless otherwise specified, matches will be governed by The Laws of the Game as published by FIFA and USSF.
- The match will be controlled by a minimum of two referees who has full authority to enforce these Laws.
- It will be the home team's responsibility to provide a number **5 ball** to be used in the match.
- **Teams will play 8 v 8 including a Goal Keeper.** Teams will field an equal number of players to seven, but are not required to field equal to six. Minimum number of players needed to begin a match and continue a match is (6) six.
- **Offside situations will be enforced.**
- **Regular Season Divisional Champions for this league will be determined by a Match Point System.**

Points for each regular season divisional match will be awarded as follows:

- For a Win-3pts
- For a Tie-1pt
- For a Lose-0pts

Note: In Case of Points Tie the league will award Co-Divisional Champions

Duration of Play

- **A match will consist of 2 equal halves of 30 minutes each with no more than a 5 minute half-time.**
- A coin toss will decide who gets first possession of the ball.
- Teams will have 5 minutes from the scheduled start time to field the appropriate minimum number of players required to play. Should one team not be able to field enough players than both coaches will be required to work together to facilitate two teams so all players present can participate in a scrimmage match.
- Games may end in a tied score. No overtimes will be played.

Substitutions

- Teams will be allowed unlimited substitutions in accordance with NCYSA guidelines; possession throw-in, before a goal kick, after a goal, before the start of the second half, or at an injury. Players must be ready to come onto the field at the half before the ball goes out of play for the throw-in or goal kick. Substitutes may be made from the bench at other times. A substitute will not enter the field until beckoned by the referee. In addition, the team NOT in possession of the ball may substitute an unlimited number of players at a throw-in if the team in possession of the ball is also substituting.

Player Uniform/Equipment

- All players must wear a shirt, shorts, shoes, shin guards, and socks. Shin guards **MUST** be worn under the socks. Shirts for teammates must be the same color and a different color than the opponents and should be tucked into the shorts. No jewelry should be worn by the players. This includes (but is not limited to) earrings, bracelets, necklaces, and hair beads. The referee will have the final say as to whether or not a certain piece of equipment is dangerous.
- GK **MUST** wear shirts that distinguish them from all other players.

Fouls and Misconduct

- Referee may explain infringements of the laws to the players at their discretion.
- Misconduct will be enforced and cards may be shown as appropriate to the players and the substitutes. Coaches may be dismissed but will not be shown cards.
- For any Free Kick awarded (including kickoffs, corner kicks, etc.) all opponents must be at least **8 yards** away from the ball. Kickoffs will be **INDIRECT**.
- **Free Kicks awarded for major fouls will be DIRECT. Free Kicks awarded for minor fouls or infractions will be INDIRECT.**
- If a player commits a major foul in their own penalty area a penalty kick will be awarded.

Ball Out of Play

- A ball that crosses the entire touch line will be put back into play by a throw-in by an opponent of the team who last touched the ball. A proper throw in is one that is released from above and over the head while facing the field and with both feet touching the ground on or behind the touch line. **A foul throw-in will result in the other team taking possession of the ball.**
- A ball that crosses the entire goal line last touched by the attacking team will be put back into play with a goal kick. For a goal kick, the ball must be placed anywhere inside the goal arc. All opponents must be at least **8 yards** away from the ball when it is put back into play.
- A ball that crosses the entire goal line last touched by the defending team will be put back into play with a corner kick. For a corner kick, the ball must be placed anywhere inside the corner arc. All opponents must be at least **8 yards** away from the ball when it is put back into play.

Required Playing Time

- Applies to all playing divisions: **ALL PLAYERS PRESENT FOR THE GAME AND ARE IN GOOD STANDING WITH THE LEAGUE MUST PLAY DURING THE MATCH.**

Coaches who abuse the all play rule to gain an advantage over another team will be removed from coaching and asked to not participate in the league, in the same capacity in the future