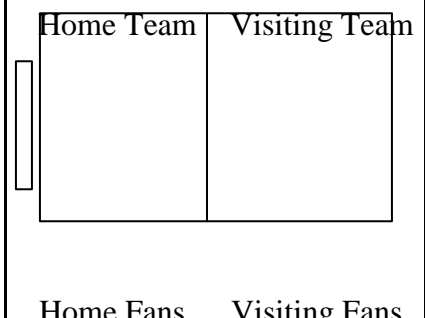


# Nash County Recreation

## 7-8 Year Olds

### Laws of the Game

<p><b>Law 1 - The Field of Play</b></p> 	<p>45 yards long X 30 yards wide - Field 6 ft. X 12 ft. - Goal</p> <p>Teams shall sit on one side of the pitch, while all fans shall sit on the opposite side</p> <p>Substitution Area is 1 Yard to Each Side of the Halfway Line (6 ft.Total.) Only players waiting to sub should be in the Sub Area. If Sub Area is not marked, coaches should mark this area with cones each Team Will Need to Take Up One Half of Their Side Between the Halfway Line and the Outer Edge of the Penalty Area.</p> <p>Coaches Must Remain Inside Coaching Area and Behind the Touchlines at all Times During the Game, Unless Summoned Onto the Field by the Referee.</p> <p>No Coaches, Players or Fans are Allowed Behind the Goal Lines</p> <p><b>Only players, head &amp; assistant coaches are allowed on the team side of the field unless it is a parent/guardian of an injured child after the injury occurs</b></p>
<p><b>Law 2 - The Ball</b></p>	<p>Size 3</p>
<p><b>Law 3 - Number of Players</b></p>	<p>5 (Includes Goal Keeper) Minimum 4 Players to Play All players present must play half the game. There are no forfeits. If one team does not have enough players, teams will divide up evenly and play. Substitutions Can be Made Prior to Throw-In (in your favor), Goal-Kicks, After Goal has Been Scored, Between Quarters, When Referee has Stopped Play for Injury or After a Player has Been Cautioned The Referee Must be Informed Before Proposed Substitution is Made The Substitute Player Must Enter the Game From the Half-way Line All players must be substituted into the game at least once by the 10 minute mark</p> <p><b>Mercy Rule: A team that is ahead by 5 goals or more and has players that have score 3 or more of those goals, will be required to either a) move all applicable players to “defensive or goalkeeper” positions or b) take applicable players off the field. If this lead drops to a three-goal differential (example 5 goals v 2 goals), then the team may return affected players to original positions if desired.</b></p>

<b>Law 4 - Player's Equipment</b>	Shin guards Stockings Over Shin guards Cleats (With no Toe cleat) Jersey Shorts or Athletic Pants
<b>Law 5 - Referee</b>	<ul style="list-style-type: none"> <li>• 1 Referee</li> <li>• Referee has Ultimate Authority Over the Pitch and Both Benches. Arguing With Referee Will Not be Tolerated</li> <li>• Coaches are Responsible for Their Sideline, so if a Parent is Asked to Leave a Game, the Coach may be Asked to Accompany Them</li> </ul>
<b>Law 6 - Assistant Referee</b>	None
<b>Law 7 - Duration of Match</b>	2- Twenty minute halves  A Player <b>Can</b> be Goal Keeper for More Than One Half of any Given Game
<b>Law 8 - Starts and Restarts</b>	Kick-Off at Start of match and beginning of half. <b>Ball is in Play When it is Kicked and Rotates.</b> Kicker Cannot Touch the Ball a Second Time Until it has Touched Another Player
<b>Law 9 - Ball In and Out of Play</b>	The Ball is Out of Play When the Ball has Completely Crossed Over the Entire Line
<b>Law 10 - Method of Scoring</b>	A Goal is Scored When the Ball has Completely Crossed Over the Goal-Line, Between the Goal-Post and Under the Cross-Bar
<b>Law 11 - Offside</b>	Not Enforced

<p><b>Law 12 - Fouls and Misconduct</b></p>	<p>Slide Tackles are NOT Allowed- after the first instance, the player will be verbally warned. If there is a second instance, the player will have to leave the field for at least 5 minutes.</p> <p>Headers are NOT Allowed. Indirect Kick will be Awarded to Opposing Team.</p> <p>An Indirect Free-Kick Will be Awarded Resulting From the Kicking of an Opponent, Tripping, Slide Tackle, Jumps at an Opponent, Charges an Opponent, Strikes or Attempts to Strike an Opponent, Pushing, Spitting, Holding or a Hand Ball</p> <p>An Indirect Free-Kick Will be Awarded Resulting From a Dangerous Play, Charging, Obstruction or Charging the Goal Keeper, Delay of Game or the Goal Keeper Touching the Ball With Hands After it has been Kicked to Them by a Teammate.</p> <p>All Indirect Kicks, Ball Must be Stationary When the Kick is Taken in a manner that moves the ball so it moves and rotates at least half of the circumference of the ball and then Must Touch Another Player Before Entering the Goal</p>
<p><b>Law 13 - Free-Kicks</b></p>	<ul style="list-style-type: none"> <li>• All Indirect Kicks, Ball Must be Stationary When the Kick is Taken and Must Touch Another Player Before Entering the Goal</li> <li>• Opposing Players Must be 5 Yards From the Ball</li> </ul>
<p><b>Law 14 - Penalty Kick</b></p>	<p>None</p>
<p><b>Law 15 - Throw-In</b></p>	<p>Two Attempts</p>
<p><b>Law 16 - Goal-Kick</b></p>	<p>Taken From Outer Edge of Goal Area by Defending Team When the Attacking Team has kicked the Ball Over the Goal-Line</p> <p>Opponents Must go back to Mid-Field Line and cannot cross midfield until ball has been kicked</p>
<p><b>Law 17 - Corner-Kick</b></p>	<ul style="list-style-type: none"> <li>• Taken From the Corner Arc by the Attacking Team When the Defending Team has Kicked the Ball Over its own Goal-Line</li> <li>• Opponents Must be 5 Yards From the Ball</li> </ul>
<p><b>Tournament Only Rules</b></p>	<ul style="list-style-type: none"> <li>• If there is over time, there will be two 5-minute halves. If the score is still tied, Overtime in the post season will consist of two 5 minute halves. If the score is still tied at the end of the overtime period, the game will go into a shootout. A shootout is a penalty kick competition. Both teams select five players to take the penalty kicks and then the teams alternate until one team wins. A team wins a shootout by scoring more goals than its opponent.</li> <li>• In the event of a shoot out, whichever players are on the field at the end of the second 5 minutes overtime may participate in the first round of the shoot out. If additional shots are required, players may come from the bench.</li> </ul>